

VZCZCXYZ0009
RR RUEHWEB

DE RUEHKO #1438 0760738
ZNR UUUUU ZZH
R 170738Z MAR 06
FM AMEMBASSY TOKYO
TO RUEHC/SECSTATE WASHDC 9892
INFO RUEHBY/AMEMBASSY CANBERRA 1569
RUEHPE/AMEMBASSY LIMA 0348
RUEHNE/AMEMBASSY NEW DELHI 7915
RUEHNY/AMEMBASSY OSLO 1056
RUEHOT/AMEMBASSY OTTAWA 9466
RUEHSJ/AMEMBASSY SAN JOSE 0089
RUEHUL/AMEMBASSY SEOUL 7379
RUEHGP/AMEMBASSY SINGAPORE 6552
RUEHWL/AMEMBASSY WELLINGTON 0851
RUEHIN/AIT TAIPEI 5942
RUEHBS/USEU BRUSSELS
RUEHGV/USMISSION GENEVA 2791

UNCLAS TOKYO 001438

SIPDIS

SIPDIS

E.O. 12958: N/A

TAGS: [ECON](#) [ECPS](#) [ETRD](#) [WTRO](#) [JP](#)

SUBJECT: DEMARCHE ON COLLECTIVE REQUEST FOR ONLINE GAME
SERVICES IN WTO

REF: SECSTATE 36507

In response to demarche, Hiroshi Kudo of MOFA Services Trade Division, International Trade Div., Economic Affairs Bureau told EconOff on March 16 that Japan had not yet committed itself to the CPC (Central Product Classification) for Other Recreational Services yet. Therefore it will take some time for Japan to assess first whether it wants to commit itself to that CPC line before it could study the issue of whether Online Gaming should be included under the CPC for Other Recreational Services. He added that Japan's online game industry is interested in the issue, but GOJ would need some time to consider its approach. He noted that of the 21 proposals for plurilateral requests, Japan had accepted 15 so far. Kudo said that Japan will respond to our plurilateral proposal on online gaming through its representatives in Geneva.
SCHIEFFER